

- AS ONE -

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A B ADD9

D<sup>b</sup>6<sup>9</sup>

E<sup>b</sup>-7(b6)

A B ADD9

D<sup>b</sup>6<sup>9</sup>

E<sup>b</sup>-7(b6)

B A<sup>b</sup>-7

A7(b9)/A<sup>b</sup>

D<sup>b</sup>

E<sup>b</sup>ADD2/G

(PART OF FOLIO)

**CODA 1**

A/B      D<sup>b9</sup>/<sub>6</sub>      D<sup>7</sup>(#9/#5)

E<sup>b</sup>ADD2/G      G<sup>b</sup>/A<sup>b</sup>

A/B      D<sup>b9</sup>/<sub>6</sub>      D<sup>7</sup>(#9/#5)      E<sup>b</sup>ADD2/G

G<sup>b</sup>#/A<sup>b</sup>      C<sup>7</sup>(<sup>b13</sup>/<sub>F</sub>)      B<sup>7</sup>lay<sup>7</sup>      B<sup>b</sup>-sus      OPEN - ON CUE TAKE  $\phi$  2

**CODA 2**

G<sup>b</sup>/A<sup>b</sup>      D<sup>b</sup>

HEAD IN = RUBATO FOR [A] [A] SOLOS. [A] [A] [B] ~~FORM~~  $\phi$  1      (E) Loop by JEROME SABBACH (GIVEN) ALL RIGHTS RESERVED

TIME FROM [B] ON SOLOIST CUES [B] FOR HEAD OUT

FORM = [A] [A] [B] [  $\phi$  1 ] (NOT REALLY A CODA) ENDING: DRUM SLOW OVER  $\phi$  2, THEN  $\phi$  2